

## YEAR 2 CURRICULUM OVERVIEW 2024 - 2025



Year 2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Curriculum Books	Pool Little People Big Dreams: Amelia Earhart Look Up!	Vlad and the Great Fire of London The Great Fire of London The Jolly Christmas Postman	Too Much Talk The Owl and the Pussycat	TBC	TBC	TBC
Curriculum	<b>English</b> Writing to entertain Writing to persuade	<b>English</b> Writing narratives about real events	<b>English</b> Narrative Speech	<b>English</b> TBC	<b>English</b> TBC	<b>English</b> TBC
	<b>Maths</b> Place Value Addition and subtraction	<b>Maths</b> Addition and subtraction Shape	<b>Maths</b> Money Multiplication and division	<b>Maths</b> Multiplication and division Length and height Mass, capacity and temperature	<b>Maths</b> Fractions Time	<b>Maths</b> Statistics Position and direction
	<b>Science</b> <b>Animals including humans</b> To notice that animals, including humans, have offspring which grow into adults. They find out about and describe the basic needs of animals, including humans, for survival (water, food and air) and finally they learn how to describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene. To notice that animals, including humans, have offspring which grow into adults.	<b>Science</b> <b>Uses of everyday materials</b> Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses. Find out how the shapes of solid objects made from some materials can be changes by squashing, bending, twisting and stretching.	<b>Science</b> <b>Living things and their habitats</b> Explore and compare the differences between things that are living, dead, and things that have never been alive. Identify and name a variety of plants and animals in a microhabitat; design a suitable habitat where things would survive; find out what animals eat to survive in their habitats; Understand a food chain; Understand the journey food makes from the farm to supermarket	<b>Science</b> <b>Living things and their habitats – Habitats from around the world</b> Appreciate that environments are constantly changing; explore the rainforest and its problems; describe life in the ocean; discover Arctic and Antarctic habitat; create a model of a habitat	<b>Science</b> <b>Animals including humans - Growth</b> Describe the needs of animals and humans for survival; Explore the importance of eating the right food; Describe a healthy balanced diet; Investigate the impact of exercise on our bodies; Investigate the importance of hygiene.	<b>Science</b> <b>Plants</b> Know the difference between seeds and bulbs; design an experiment to find out what plants need to grow; Describe the life cycle of a plant; Observe and record the growth of plants over time; Understand that plants adapt to suit their environment

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	<p><b>History</b> Events from beyond living memory that are significant nationally or globally: Amelia Earhart Neil Armstrong</p>	<p><b>History</b> Events beyond living memory that are significant nationally: The Great Fire of London Samuel Pepys The Gunpowder Plot</p>			<p><b>History</b> Lives of significant individuals in the past who have contributed to national and international achievements: Florence Nightingale</p>	
			<p><b>Geography</b> Continents and Oceans</p>	<p><b>Geography</b> Hot and Cold Places</p>		<p><b>Geography</b> Zambia</p>
		<p><b>Music</b> Use voices expressively and creatively by singing songs</p>	<p><b>Music</b> <b>Charanga – Inventing a Musical Story</b> How Does Music Make the World a Better Place?</p>	<p><b>Music</b> <b>Charanga - Recognising Different Sounds</b> How Does Music Teach Us About Our Neighbourhood?</p>	<p><b>Music</b> <b>Charanga - Exploring Improvisation</b> How does music make us happy?</p>	<p><b>Music</b> <b>Charanga - Our Big Concert</b> How Does Music Teach Us About Looking After Our Planet?</p>
			<p><b>Art</b> <b>Drawing and Sketchbooks: Explore &amp; Draw</b> Introducing the idea that artists can be collectors &amp; explorers as they develop drawing and composition skills.</p>	<p><b>Art</b> <b>Surface and colour: Expressive Painting</b> Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark-making to create abstract still lifes.</p>	<p><b>Art</b> <b>Working in Three Dimensions: Music and Art</b> Explore how we can make art inspired by the sounds we hear.</p>	
	<p><b>Design Technology</b> <b>Free standing structures:</b> Building rockets</p>	<p><b>Design Technology</b> <b>Free standing structures:</b> GFOL Houses</p>				<p><b>Design Technology</b> <b>Food:</b> Preparing fruit and vegetables</p>

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<p><b>RE Christianity</b>  <b>What did Jesus teach?</b>                  Is it possible to be kind to everyone all of the time?</p>	<p><b>RE Christianity</b>  <b>Christmas: Jesus as a gift from God</b>                  Why did God give Jesus to the world?</p>	<p><b>RE Islam</b>  <b>Prayer at Home</b>                  Does prayer at regular intervals everyday help a Muslim in his/her everyday life?</p>	<p><b>RE Christianity</b>  <b>Easter – Resurrection</b>                  Is it true that Jesus came back to life again?</p>	<p><b>RE Islam</b>  <b>Community &amp; Belonging</b>                  Does going to the mosque give Muslims a sense of belonging?</p>	<p><b>RE Islam</b>  <b>Hajj</b>                  Does completing Hajj make a person a better Muslim?</p>
<p><b>PE – Outdoor</b>                  Real PE</p>	<p><b>PE – Outdoor</b>                  Locomotor Skills                  Tier 2 – Sprinting, skipping, galloping, lunging                  GETSET - Fitness</p>	<p><b>PE – Outdoor</b>                  Stability Skills                  GETSET - Invasion Games</p>	<p><b>PE – Outdoor</b>                  Stability Skills                  GETSET – Ball Skills</p>	<p><b>PE – Outdoor</b>                  Manipulative Skills                  Tier 1 – Kicking and Striking                  GETSET – Striking and Fielding</p>	<p><b>PE – Outdoor</b>                  Manipulative Skills                  GETSET - Athletics</p>
<p><b>PE – Indoor</b>                  Real PE</p>	<p><b>PE – Indoor</b>                  Locomotor Skills                  Tier 2 –Dodging, and Dancing                  GETSET - Dance</p>	<p><b>PE – Indoor</b>                  Stability Skills                  Stretching, Bending, Balancing                  GETSET - Gymnastics</p>	<p><b>PE – Indoor</b>                  Stability Skills                  Tier 2 – Twisting and Turning. Climbing                  GETSET – Team Building</p>	<p><b>PE – Indoor</b>                  Manipulative Skills                  Tier 1 &amp; 2 – Catching and Throwing                  GETSET - Target Games</p>	<p><b>PE – Indoor</b>                  Manipulative Skills                  Tier 3 – Weak hand actions (catching, throwing, kicking)                  GETSET – Net and wall games</p>
<p><b>PSHE</b>  <b>Families &amp; Friendships</b>                  Making friends; feeling lonely and getting help  <b>Safe Relationships</b>                  Managing secrets; resisting pressure and getting help; recognising hurtful behaviour  <b>Respecting ourselves and others</b>                  Recognising things in common and differences; playing and working cooperatively; sharing opinions</p>		<p><b>PSHE</b>  <b>Belonging to a community</b>                  Belonging to a group; roles and responsibilities; being the same and different in the community  <b>Media literacy and digital resilience</b>                  The internet in everyday life; online content and information  <b>Money and work</b>                  What money is; needs and wants; looking after money</p>		<p><b>PSHE</b>  <b>Physical health and mental wellbeing</b>                  Why sleep is important; medicines and keeping healthy; keeping teeth healthy; managing feelings and asking for help  <b>Growing and changing</b>                  Growing older; naming body parts; moving class or year  <b>Keeping safe</b>                  Safety in different environments; risk and safety at home; emergencies</p>	
		<p><b>Computing Programming</b>                  Algorithms with Beebot App</p>	<p><b>Computing Artificial Intelligence</b>                  AI advantages video</p>	<p><b>Computing Programming</b>                  My robot helper using Scratch Junior</p>	<p><b>Computing Animation</b>                  Stop motion</p>

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			<b>French</b> Greetings & Colours	<b>French</b> Greetings & Transport	<b>French</b> Colours & Numbers Under the Sea	<b>French</b> Under the Sea In the Jungle
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