

FS2 Progression of Skills

Progression of Communication and Language Development

Area of Learning	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	Early Learning Goal
Listening, Attention and Understanding	To understand what good listening looks like To understand why listening is important To be able to follow simple directions To make connections building on prior knowledge To begin to learn songs, poems and rhymes.	To engage actively in story times, joining in with repeated phrases and actions To listen to and talk about stories, building understanding and familiarity To begin to understand how and why questions To respond to instructions with more than one step	To ask questions to find out more and to clarify meaning To begin to understand humour To begin to understand a range of complex sentence structures	To retell a story confidently To follow a story without pictures or props To listen to and join in with songs, rhymes and poems, paying attention to how they sound	To show curiosity in using questions such as who, what, where, when, why and how	To engage in back and forth exchanges with peers and supporting adults To have a repertoire of well-known songs, rhymes and poems	Listen attentively and respond to what they hear with relevant questions, comments and actions when being read to and during whole class discussions and small group interactions. Make comments about what they have heard and ask questions to clarify their understanding. Hold conversation when engaged in back- and-forth exchanges with their teacher and peers.

Speaking	To be confident in talking to peers To talk to the class teacher and LSAs To begin to learn and use new vocabulary To be confident in talking in front of a small group	To answer questions in whole class learning e.g. during cold-calling To use new vocabulary throughout the day	To develop the confidence to talk to other adults they see on a daily basis To talk in sentences using conjunctions e.g. and, because	To answer questions in front of whole class during show- and-tell sessions To share feedback with the class e.g. Think, Pair, Share To explore and use new vocabulary in different contexts To engage with non- fiction texts	To link statements and adhere to a main theme To engage in 2-way conversations using well-formed sentences To use talk to organise, sequence and clarify thinking, ideas, feelings and events To use talk to negotiate, compromise and problem-solve	To talk to different adults around the school To talk about why things happen To talk in sentences using a range of tenses	Participate in small group, class and one- to-one discussions, offering their own ideas, using recently introduced vocabulary. Offer explanations for why things might happen, making use of recently introduced vocabulary from stories, non-fiction, rhymes and poems when appropriate. Express their ideas and feelings about their experiences using full sentences, including use of past, present and future tenses and making use of conjunctions, with modelling and support from their teacher.
Self-regulation	To begin recognise different emotions To begin to talk about their own emotions and say how they are feeling To focus during short adult-led learning To follow one-step instructions	To talk about how they are feeling without prompting To begin to consider the feelings of others To begin to adapt behaviour to a range of situations	To maintain focus and engagement during short sessions of whole-class learning To follow two-step instructions To independently select, use and put away resources To begin to be able to adapt and persevere in the face of challenge	To identify and name their own emotions To understand how people show emotions To begin to develop a range of strategies for managing difficult emotions e.g. finger breathing, zones of regulation	To begin to control difficult emotions using a range of techniques To engage in Peace Circles and reflect on progress over a week To be able to talk about what they do well and what they want to do better	To maintain focus and engagement during whole-class learning To follow more complex instructions from an adult or peer To consider the feelings and needs of others	Show an understanding of their own feelings and those of others and begin to regulate their behaviour accordingly. Set and work towards simple goals, being able to wait for what they want and control their immediate impulses when appropriate. Give focused attention to what the teacher says, responding appropriately even when engaged in activity and show an ability to follow instructions involving several ideas or actions.

Managing Self	To wash hands independently To put their coat on independently using the flip trick To hang their own coat on their peg To explore different areas within the FS2 environment To use the toilet independently To make lunch choices with adult support	To begin to use the language of school values: Courage, creativity, compassion, curiosity, composure To show confidence in trying new activities	To begin to understand what each of the school values looks like in practice To begin to show resilience and perseverance in the face of challenge To practise doing up their fastenings, e.g. zip, buttons, Velcro etc.	To develop independence when dressing and undressing for activities such as Forest School and Opal Play	To identify and name healthy food To begin to understand the benefits of an active life-style To manage own basic needs independently	To understand the importance of healthy life choices To embody a 'can do' attitude To see themselves as a valuable person within the school community To take responsibility for their own belongings	Be confident to try new activities and show independence, resilience and perseverance in the face of challenge. Explain the reasons for rules, know right from wrong and try to behave accordingly. Manage their own basic hygiene and personal needs, including dressing, going to the toilet and understanding the importance of healthy food choices.			
Building Relationships	To seek support from adults when needed To begin to be confident in speaking to peers and adults To begin to build positive relationships with FS staff	To join in with other children's play To begin to invite others into their play To begin to develop friendships	To begin to work as a group with support To begin to take turns and engage in reciprocal play. To have positive and trustful relationships with FS staff	To listen to the ideas of other pupils and agree on a solution To understand and accept freedom of choice and be increasingly able to sort out own problems through talk	To work collaboratively in a pair and as part of a group To begin to develop relationships with other adults around the school	To show confidence in communicating with adults and older children around the school To have strong friendships and show consideration for others	Work and play cooperatively and take turns with others. Form positive attachments to adults and friendships with peers. Show sensitivity to their own and to others' needs.			
	Progression of Physical Development									

Gross Motor Skills	To develop core strength To move safely in a space To stop safely To develop control when using equipment To follow a path and take turns	To explore different ways of moving To adjust speed To travel using different body parts To balance To run and stop To change direction To jump and hop To explore different ways to travel using equipment.	To use different balances and jumps To work cooperatively with a partner To roll and track a ball To dribble a ball To throw and catch with a partner	Put together a sequence of balances and movements Move to music To create short sequences using shapes, balances and travelling actions To safely use apparatus To jump and land safely from a height To explore traveling around, over and through apparatus	To be able to move at different speeds, negotiating space safely To begin to be able to work as part of a team: to take turns To kick a ball to a target To bounce a ball To throw a ball using an underarm throw To catch a ball using two hands	To work as part of team To run on a running track To throw a beanbag or ball with accuracy e.g. into a hoop To follow instructions and move safely with coordination and control	Negotiate space and obstacles safely, with consideration for themselves and others. Demonstrate strength, balance and coordination when playing. Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.
Fine Motor Skills	To begin to use a dominant hand To demonstrate secure shoulder, wrist and elbow pivot movements To develop hand strength To mark-make using different shapes and symbols To begin to use a tripod grip when using mark-making tools To use tweezers to transfer objects To thread large beads To use large pegs To be confident in having a go at forming letters To hold scissors correctly and make snips in paper	To begin to use anticlockwise movement and retrace vertical lines To hold scissors correctly and cut along straight and zigzagged lines To use a tripod grip when using mark- making tools To begin to draw lines, circles and shapes in creating pictures To hold a knife and fork correctly	To consistently use a tripod grip when mark-making To hold scissors correctly and cut along a curved line To thread small beads To use small pegs To write learnt letters using correct formation To begin to draw recognisable shapes	To hold scissors correctly and cut out large shapes To write letters using the correct letter formation To begin to write letters of appropriate size To take care and pride in drawing and mark-making	To hold scissors correctly and cut out small shapes To paint using thinner paintbrushes To be able to use a thin pencil with a tripod grip To draw recognisable shapes and images	To hold scissors correctly and cut a range of materials To create detailed drawings To independently use a knife, fork and spoon To begin to develop legible handwriting	Hold a pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases. Use a range of small tools, including scissors, paint brushes and cutlery. Begin to show accuracy and care when drawing
		Pi	rogression of	Literacy Ski	lls		

Comprehension	To handle books carefully: the right way up, turning pages the correct way To use pictures to tell stories To sequence familiar stories	To engage in story times, joining in with repeated refrains and actions To begin to answer questions about stories To enjoy an increasing range of books including fiction, non-fiction and poetry	To bring stories into play To begin to make simple predictions as to what may happen in a story To suggest how a story might end To begin to talk about characters and settings in a story	To retell a story To be able to understand a story without pictures or props To suggest alternative endings	To answer questions about what they have read To use text-based vocabulary in different contexts. E.g. 'Get-up, Stand- up vocabulary'	To infer characters' feelings and motivations To begin to use books to find information	Demonstrate understanding of what has been read to them by retelling stories and narratives using their own words and recently introduced vocabulary. Anticipate – where appropriate – key events in stories. Use and understand recently introduced vocabulary during discussions about stories, non-fiction, rhymes and poems and during role-play.
Word Reading	To recognise their own name To blend sounds into words, so that they can read short words made up of known letter– sound correspondences	To begin to recognise others' names To sound out and blend with 23 new grapheme-phoneme correspondences (To learn 12 new harder to read and spell (HRS) words	To revise Phase 2 GPCs To begin to read simple phrases and sentences made up of words with known letter–sound correspondences and, where necessary, a few exception words	To sound out and blend with 29 new GPCs To learn 32 new HRS words	To read simple phrases and sentences made up of words with known letter–sound correspondences and, where necessary, a few exception words. To revise Phase 2 and Phase 3	To read and write word structures – evec, cevec, cevec, ceeve, ceevec To learn 20 new GPCs To learn 16 new HRS words	Say a sound for each letter in the alphabet and at least 10 digraphs. Read words consistent with their phonic knowledge by sound-blending. Read aloud simple sentences and books that are consistent with their phonic knowledge, including some common exception words.

Writing	To mark-make confidently using a variety of media To attribute meaning to marks To begin to form learnt letters accurately: starting and finishing in the correct place	To begin to write their name To understand what constitutes a letter/ word /sentence To begin to form learnt letters accurately: starting and finishing in the correct place To begin to write CVC words using learnt sounds	To write their name To begin to spell words by identifying the sounds and then writing the sound with letter/s. To begin to notice that sentences start with a capital letter and end with a full stop To begin to spell some common exception words correctly To practise the correct formation of learnt lower and upper case letters	To form learnt lower and upper case letters accurately To begin to write simple phrases and captions that can be understood using 'Think it, Say it, Write it' To begin to use a capital letter, spaces and a full stop To begin to spell some common exception words correctly	To form most lower and uppercase letters correctly To begin to write simple phrases and sentences that can be understood using 'Think it, Say it, Write it' To begin to consistently use a capital letter, spaces and a full stop To begin to spell some common exception words correctly	To begin to develop some automaticity in letter formation To write short sentences that can be read by others To consistently use a capital letter, spaces and a full stop To begin to read their work back and check for sense To spot mistakes and make simple corrections	Write recognisable letters, most of which are correctly formed. Spell words by identifying sounds in them and representing the sounds with a letter or letters. Write simple phrases and sentences that can be read by others.
		Progress	sion of Mathe	ematical Deve	elopment		
Number	To recognise numerals 1-3 To show numbers on fingers To begin to subitise to 3 To find 'one more than' within 3 To find 'one less than' within 3 To explore the composition of 2 and 3	To recognise numerals 1-5 To show numbers on fingers To begin to subitise to 5 To find 'one more than' within 5 To find 'one less than' within 5 To explore the composition of numbers within 5	To recognise numerals 0-8 To show numbers on fingers To subitise to 5 To find 'one more than' within 8 To find 'one less than' within 8 To explore the composition of numbers within 8 To match numerals to quantity	To recognise and sequence numerals 0-10 To find 'one more than' within 10 To find 'one less than' within 10 To explore the composition of numbers within 10 To recall some addition facts to make 5 To begin to recall some number bonds to 10 To estimate a quantity of objects	To recognise and sequence numbers to 20 To automatically recall number bonds to 5 (including subtraction facts) To explore the composition of numbers 11-20 using 'ten and more' To match numerals to quantity	To begin to solve simple number problems To be able to see and explain the composition of numbers within 10 and beyond To recall some number bonds to 10 and the corresponding subtraction facts to 10 To be able to show doubles using fingers or manipulatives	Have a deep understanding of number to 10, including the composition of each number. Subitise (recognise quantities without counting) up to 5. Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.

Patterns 1: an un ca To qu	nd showing an	To compare quantities to 5 To compare equal and unequal groups	To count accurately to 10 To count out 10 objects, using 1:1 correspondence and showing an understanding of cardinality To compare quantities within 8 To begin to combine two groups of objects and say how many altogether	To count on and back from 10 To sequence numbers to 10 To compare quantities within 10 To begin to explore odd and even numbers To order numbers to 10 To combine two groups of objects and say how many altogether To take away objects and count how many are left	To count to 20 To sequence numbers to 20 To begin to add and subtract quantities within 10	To know that 1, 3, 5, 7 and 9 are odd To know that 2, 4, 6, 8, 10 are even To double numbers up to 10 To find half of numbers up to 10 To share quantities equally To begin to be able to find the missing number in an addition or subtraction problem	Verbally count beyond 20, recognising the pattern of the counting system. Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed
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Shape, Space and Measure	To sort a range of objects by different criteria To match objects To spot pattern in the environment To explore and compare capacity, length and height To continue an AB repeating pattern To recognise and name 2D shapes: circle, triangle To explore the properties of 2D shapes	To recognise and name 2D shapes: square/rectangle To describe the properties of 2D shapes To begin to use positional and directional language	To use non-standard units to measure length and height To order objects by height and length To recall and order the days of the week To begin to recognise and name 3D shapes: cube, cuboid, sphere, cone, square-based pyramid	To describe the properties of 3D shapes: cube, cuboid, sphere, cone, square-based pyramid To continue repeating patterns: AB, ABC. ABB	To explore and measure capacity To describe the properties of 2D and 3D shapes To make pictures with shape arrangements and explore shapes within shapes To continue and create repeating patterns: AB, ABC. ABB To learn to tell o'clock time	To create patterns using shape To use positional and directional language in Discovery Time To be able to recall the days of the week To be able to recall the months of the year	Although there is no ELG for this area, our children will access rich learning opportunities in both teacher-led and child- initiated tasks, ensuring the progression of their skills in spatial reasoning, shape and measure.			
Progression of Understanding of the World										
Past and Present	To know some details from their own life-story To describe memories and events To describe ways they have changed To talk about the people around them To understand that past means 'anything that happened before the now' To understand that 'present' means 'now'	To begin to know about figures and events from the past e.g. Remembrance Day To begin to describe some similarities and differences between things now and in the past, drawing on experiences and what has been read in class To place events in chronological order	To develop an understanding of the past through settings, characters and events encountered in books shared in class and storytelling	To be able to describe things that are different now from the way they used to be e.g. shops in 'The Elephant and the Bad	To be able to use non-fiction texts to explore how things differed in the past To identify traditional tales as tales written in the past	To be able to talk to trusted adults about the differences in their childhood experiences e.g. Drawing Club: Time out of Joint	Talk about the lives of the people around them and their roles in society. Know some similarities and differences between things in the past and now, drawing on their experiences and what has been read in class. Understand the past through settings, characters and events encountered in books read in class and storytelling.			

People, Culture, & Communities	To know that families come in different shapes and sizes and be able to talk about who is in their family To talk about members of their immediate community To be able to identify similarities and differences between them and their peers To explore and describe features of their immediate environment To understand the festival of Harvest	To know that people around the world have different religions To explore the meaning of and celebrate the festival of Diwali To talk about the Christmas Story and how it is celebrated To know that people around the world have different religions	To know the name of our school and that it is in Newbury To know about people who help us within the local community To share in the story of Chinese New Year To practice recycling and ways to protect our environment	To know that the emergency services exist and what they do To talk about the Easter story and how it is celebrated: Church visit To share in and seek to understand the cultural celebrations of their peers e.g. Eid-al-Fitr	To know that simple symbols are used to identify features on a map To begin to make maps of their immediate environment To visit the local library	To visit Bucklebury Farm and investigate animal habitats To look at other countries and continents e.g. Africa (link to Drawing Club): use google Earth and non-fiction texts to explore make comparisons between countries	Describe their immediate environment using knowledge from observation, discussion, stories, non-fiction texts and maps. Know some similarities and differences between different religious and cultural communities in this country, drawing on their experiences and what has been read in class. Explain some similarities and differences between life in this country and life in other countries, drawing on knowledge from stories, non- fiction texts and – when appropriate – maps
The Natural World	To recognise and describe signs of Autumn To show respect and care for the natural environment To harvest vegetables e.g. potatoes	To explore how their bodies work To recognise and describe signs of Winter To know that some animals hibernate To explore important processes and changes in the natural world including states of matter e.g. ice	To observe the growth of seeds/bulbs and be able to describe changes To explore the features of a range of mini-beasts	To recognise and describe signs of Spring To be able to name some animal habitats and explain what they provide for the animal	To explore features of the world and Earth To understand that some things in the world are human- made and some things occur naturally	To maintain and care for the natural environments To recognise and describe signs of Summer To observe and describe the growth of plants To harvest grown fruit and vegetables.	Explore the natural world around them, making observations and drawing pictures of animals and plants. Know some similarities and differences between the natural world around them and contrasting environments, drawing on their experiences and what has been read in class. Understand some important processes and changes in the natural world around them, including the seasons and changing states of matter.

Technology	To know how to	To know that	To play with a range	To use ICT	To create content	To develop digital	Although there is no		
	operate simple	information can be	of materials to learn	hardware to interact	such as a video	literacy skills by	ELG for this area, our		
	equipment e.g. CD	retrieved from	cause and effect, for	with age-appropriate	recording, stories,	being able to access,	children will access		
	player, remote	digital devices and	example, make a	computer software	and/or draw a	understand and	rich learning opportunities in both		
	control	the internet	string puppet using		picture on screen	interact with a range	teacher-led and child-		
	To show an interest	To show skill in	dowels and string to			of technologies	initiated activities,		
	in technological toys	making toys work by	suspend the puppet			To use the internet	ensuring the		
	with knobs or	pressing parts or	To complete a			with adult	progression of their		
	pulleys, real objects	lifting flaps to	simple program on			supervision to find	understanding and skill		
	such as cameras, and	achieve effects such	an electronic device			and retrieve	in using technology.		
	touchscreen devices	as sound,				information			
	such as mobile	movements or new							
	phones and tablets	images							
Progression of Expressive Arts and Design Development									

Creating with	To name colours To	To use colours for a	To experiment with	To use natural	To know which	To know some	Safely use and
Creating with	experiment with	particular purpose	different mark-	objects to create art	primary colours can	similarities and	explore a variety of
Materials	mixing colours	To share their	making tools such as	e.g. Andy	be mixed to make	differences between	materials, tools and
	To create simple	creations	charcoal, pastels &	Goldsworthy	secondary colours	materials To learn	techniques,
	representations of	To explore different	chalk	To share creations	To plan and design	about and compare	experimenting with
	people and objects	techniques for	To explore different	and talk about the	what they are going	artists	colour, design,
	To draw and colour	joining materials.	techniques for		to make (cooking,	To explore, use and	texture, form and
	with pencils and	E.g. PVA	joining materials e.g.	process To explore different	wood work,	refine a variety of	function. Share their
	-	U U		techniques for	,	artistic effects to	
	crayons	To explore a range	masking tape,		construction, junk		creations, explaining
	To role play using	of sensory and malleable materials	sellotape To learn and use	joining materials e.g.	modelling) To draw more	express their ideas	the process they have used. Make use
	open-ended props	To learn and use		split pins		and feelings To share creations.	
	and resources		some cooking	To make props and	detailed pictures of	,	of props and
	To explore different	some cooking	techniques e.g.	costumes for role	people and objects	talk about processes	materials when role
	techniques for	techniques e.g.	spreading, slicing To	play	To manipulate	and evaluate their	playing characters in
	joining materials e.g.	peeling, coring	use tools safely and	To use some	materials	work	narratives and
	glue-stick	To use a needle and	with control to cut	cooking techniques	To create	To adapt work	stories.
	To be able to	thread to make a	and join wood	e.g. grating	observational	where necessary To	
	describe how to	basic running stitch			drawings	use some cooking	
	work safely and					techniques e.g.	
	hygienically					threading, blending	
	To use non-standard					To sew a simple	
	measures e.g.					design	
	spoons, cups						
	To independently						
	use some cooking						
	techniques e.g.						
	mixing, kneading						
	To use different	Piet Mondrian					
	construction						
	materials		James Rizzi:			Vincent VanGogh:	
			Happy Houses	Henri Matisse:		Sunflowers	
				L'Escargot			

Being	To sing and perform	To participate in the	To create musical	To perform songs	To learn dance	To listen to songs	Invent, adapt and
Imaginative	nursery rhymes	Christmas	patterns using	and rhymes for an	routines	and poems and	recount narratives and
0	To experiment with	performance	instruments	audience	To act out familiar	create their own	stories with peers and
and Expressive	different instruments	To learn and	To begin to create	To move in time to	stories	To create own	their teacher. Sing a range of well-known
	and their sounds	perform a song or	costumes and	music	To follow a musical	compositions using	nursery rhymes and
	To talk about	poem	resources for role	To create costumes	rhythm to play tuned	tuned instruments	songs. Perform songs,
	whether they like or	To begin to build up	play	and resources for	instruments	To invent their own	rhymes, poems and
	dislike a piece of	a repertoire of songs	To join in with	role play	To create new	narratives, making	stories with others and
	music	To use costumes and	whole school		narratives based	costumes and	when appropriate, try
	To create musical	resources to act out	singing assemblies		around stories	resources	to move in time with
	patterns using body	narratives				To join in with	music.
	percussion					whole school	
	_					assemblies	